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<p>Starting with single player campaign. I am mixed about it. Treyarch alw ays has a good story. But it suffers with the typical kill 1000 enemies every ti me you walk into a area. I get why this was a thing 10 to 15 years ago but techn ology has moved on but cod campaign is stuck in the past. The SP could be a huge selling point for cod and not just an afterthought. Treyarch does switch things up more in their campaigns then IW and Sledgehammer but they never adapt on the se changes in future games. Like the new dialogue system and character profile w ill probably be gone in the next black ops even thou it was a nice feature. 1 th ing that cod should start doing is less ammo, hugely improve the AI, and increas e damage for both player and Al. Make each enemy encounter have multiple differe nt approaches and ways to take down the enemy. Improve the stealth aswell and gi ve me the option to stash bodies. Every encounter is identical blurring them tog ether. Their is nothing to with having a missions where your like a god killing 100s of enemies but every mission? It just feels draining. I would rather 20 ene mies that all adjust to what I am doing, if I reload or get shot and have low he alth they should make a push or throw a grenade, they should take flank routes i f I get comfy in a single spot and that sort of stuff. Not 100 enemies that run at me and a straight line. Campaign Al is the same as zombies but they have guns . Cod needs to move it's single player into today and move on from the PS2 s tyle gameplay. Next the zombies. This new style isn't for me. When they chan ged Black ops 4 I thought the same thing. Now I didn't realise how good that games zombies was was compared to cold war. They have basically made zombies in to its own objective based game type instead of the fun round based survival mod e. Everything is marked out so now it just feels like busy work. The maps are ma ssive. I wish they bought back a couple old maps like Der Riese for those who do n't want this new style. They got this open world zombies which is cool but it's still early days. Maybe in future they will expand upon it. Multiplayer

[.] Same as every cod, nothing more to say.</p>

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