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lt;div>Viewed from a top-down perspective, each player controls a "snake
" with a fixed starting position. The "head" of the snake continu
ally moves forward, unable to stop, growing ever longer. It must be steered left
, right, up, and down to avoid hitting walls and the body of either snake.</d
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lt;div><div><div>The first known personal computer version of Sna
ke, titled Worm, was programmed in 1978 by P. <span&
gt;Trefonas from the USA on the TRS-80 computer, and published by C
LOAD magazine in the same year. This was followed shortly afterwards with versio
ns from the same author for the Commodore PET and Apple II computers.</div&gt
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Colônia, Alemanha. A notoriedade</p>
<p>de Buffalo aumentou significativamente com a popularidade, □□£□,□ especial
mente na Europa, dos</p>
<p>sapatos de plataforma de meados da década de 1990 até o in&#2
37;cio dos anos 2000. Buffalo</p>