

# estrategia spaceman pixbet

Each player's turn consists of taking a cube and then taking the action of the area they just took the cube from. The board has multiple different zones with specific attributes, a market, a travel zone, a crafting zone, a church, and a council house.

Village | Board Game - BoardGameGeek : boardgame : village

How to play. Run around the village to grab items and stand next to building to replenish supplies. Wake up your staff if they are sleeping by standing near. Build a shop to sell items to customers.

[Game] Village Craft - Demos and projects - Babylon.js Forum : game-village-craft

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